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Subject: The best character classes.

Posted by [Anonymous](#) on Sat, 18 May 2002 14:09:00 GMT

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You're all forgetting the shotgunner. He's the best free character for defense or for base infiltration, as he deals out the death with reckless abandon. And I also nominate Gunner as best on GDI, his rockets kill people in one hit with head or upper body shots, they own buildings, and they do decent vs. vehicles as well. He's probably the best character cost-wise for sheer destructive power.

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