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Subject: Some of the best teamwork ive seen in a while.  
Posted by [Anonymous](#) on Fri, 17 May 2002 01:22:00 GMT  
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We were in Volcanoe(sp), at first they snuck in some engies with out us knowing and blow our pp, soon after our warfactory blow for the same reason. After this our team really got into the base defence mood though a few did manage to get their finery, we spent about 15minutes keeping our factory alive, surprisingly they never really attack our barracks, soon as people left it become a 4 on 4, two of our team started to attack while we stayed back, though it wasn't really talked about it just happend, soon we took out their powerplant. After this it mostly became infantry wars, and with their lack of money the attacks came less frequently, now it was our turn, We started out just ramboing into their base, though I did try to find someone to follow with, after several runs like this every one kinda realized that we needed to move together so we started attacking as a group, the only problem was Nods defence, no matter what we did we just couldn't take down a structure. Finally we decided to beacon their airstrip, though again it wasn't very well planed we just did it, luckily we managed to defend it long enough to take it out, we then waited about 3 minutes and tried it again, this time, we had a plan, one person got a sniper and went into the hill in the lava area, I got a sydney to help cover the beacon, and someone else went into the hand with an engy to distract people, well long 50 seconds short, it went boom.Moral of the story, a few well planned attacks at the end of the game can beat any defence, even if the attackers don't know to much. ^One last thing I want to say, I was really surprised that Nod never stealth beacons us once, though they clearly weren't newbies I still find it hard to believe.

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