
Subject: Ion Beacon/Field Map = Retards

Posted by [Anonymous](#) on Wed, 22 May 2002 08:39:00 GMT

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Well a building can take 450 pts of damage before it dies, 200 PTS of damage on a building is not even half dead. Timed C4 does 200 PTS of damage Remote C4 Does 100 PTS of damage [May 22, 2002: Message edited by: AzWhoopin]
