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Subject: Ion Beacon/Field Map = Retards

Posted by [Anonymous](#) on Fri, 24 May 2002 11:42:00 GMT

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what's fun is to set a remote on one building's exterior, and blow it just before the timed stuff on the other building blows... but everyone knows that one. Another thing to do, if you REALLY want to get the enemy complacent (and only if your team has about 10,000 creds extra in total), is to set up a beacon assault squad, and have them wait a while. The reasoning being that in that time, the rest of the team buys beacons and sets them in the field, so when the attack team gets there, the bad guys think it's just another one of the distractions.

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