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Subject: Counters? New units.

Posted by [Anonymous](#) on Sun, 30 Jun 2002 20:57:00 GMT

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there is no need for new units, it would be nice but balancing in the game is fine. stealth trooper are weaker than people think they are. yes they can topple a bulding with a nuke but thats 1400 dollars that could have went towards him buying two flame tanks for him and his partner and if 3 stealth beaconers would spend that cash on flames the game would be over much faster.

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