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Subject: Counters? New units.

Posted by [Anonymous](#) on Mon, 01 Jul 2002 15:26:00 GMT

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I think gdi does need something that can country nods stealth units.like an extra item (heat vision goggles) or maybe even dog(s) that can see invisible units.on maps like walls flying it's very hard to tell were beacons are that stealth troopers placed.

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