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Subject: Counters? New units.

Posted by [Anonymous](#) on Fri, 05 Jul 2002 11:34:00 GMT

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buggies and Humvees shouldn't be able to run people over...remember in TD, it was only heavy/tracked vehicles that could do that. Nod should get the recon, actually...it wouldn't throw off the balance at all. How could it? You can only field 8 vehicles at a time. To be unbalanced, the caps would have to be changed to "1 of each type"! Besides, it never threw off the TD balance, and currently, it's the only unit(besides SSM, which WOULD make the game unbalanced) which is missing. But can anyone think of a better use for mammoths than making recon pancakes? J/K...

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