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Subject: Field.mix attacks, destroying buildings without nukes.

Posted by [Anonymous](#) on Wed, 14 Aug 2002 11:05:00 GMT

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Argh, Nidy, could you not post question marks like that? It scrolls the thread window...this is why I hate UBB (go vBulletin ). Anyway, as for the original point, here's the obvious counterpoint - save mines to use on that ledge and the little gaps close to the rocks. You usually have extra mines on Field anyway so it shouldn't be a problem. As long as at least 5-8 mines or so are around, it's enough to counter this somewhat-difficult technique.

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