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Subject: I N V I S I B L E

Posted by [Anonymous](#) on Mon, 08 Jul 2002 23:07:00 GMT

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Depending on the map (and how we're doing on mine count), I usually cover my vehicle with proximity mines. After a while they become invisible, and anybody who tries to get in is in for a big surprise. It's also nice for those kamikaze apc runs to the enemy base. Picture this: You're in city. You just deployed a beacon outside the enemy power plant, and you see an enemy tech heading for your (now empty) apc. You yawn and watch, pointing and laughing as they blow themselves up trying to get in. Don't forget to point. It's important. It's extra funny when they say "WTF!?!?!?" after they die. Another option is to load it up with remote c4, and if it gets stolen, let `er blow!

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