
Subject: Stealth Tank, useful??

Posted by [Anonymous](#) on Fri, 02 Aug 2002 00:32:00 GMT

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There is something a ST is good for on CITY_FLYING actually any nod vehicle can do it besides the buggy. ST's are the fastest tank. You take the over pass to GDI and rush in and head to the weap factory from ther you can take out pretty much the whole base a flame tank would make quick scrap out of the weap factory but cant really do much of anything else. If the driver is good they can use this strategy: Become a techie, with nuke, and flame tank. destroy the weap factory with the flame tank. make a beeline for the refinery drop the nuke beacon between the ref and silo put a few proxys around it. head for the PP. if ur good the flame tank would survive the trip from the weap factory. heal the tank. drive over to the pp. C4 it. but wait for the timed to go off before deting the remote and if it all goes well you would have single handedly crippled GDI. once the powers down if ur still alive go finish off the other buildings. If a engi got to ur nuke just go and burn the ref before the AGT and barracks. oh yeah and to prevent anyone from hijacking ur flame tank lace it with proxy mines before leaving ur base. I have destroyed so many bases with this strategy.
