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Subject: Best Sniping spots!

Posted by [Anonymous](#) on Wed, 18 Sep 2002 09:21:00 GMT

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quote:Originally posted by Javafx:For example, if you are on Nod on Canyon, as a BHS, and you go behind the crates at the end of the strip. You see a GDI soldier coming across that field. He can't hear the shot being fired, and he can't hear that little crunch when it hits a wall, because he's too far away from the wall should you miss.Usually if someone misses it hits the floor not the far wall.

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