
Subject: Hints from the Kitty herself ;)

Posted by [Anonymous](#) on Fri, 09 Aug 2002 07:20:00 GMT

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-"The Great Blue Beam Rush" actually I think this is a good idea if youre an engi and you have no place to go but into an on coming tank.... simply put you repair gun on, and start firing it, so that the enemy units will allow you within range to repair them.... I don't mean to say that you should repair them... but should they be an arrogant player who thinks of you no more than a stupid newb... they will in all likelyhood let you close enough to repair.... thats when you switch to any and all offensive weapons you have be they timed or remote c4's.... remembering to place the c4's on top of the tanks not on the sides....or even if you have a pistol you can use it and atleast get a few points even if it is 5 or 6 pts. its still worth it...-----"B1u3 B34m Ru\$h Ownz y00

f001"-----Can't see the stealth units?... get skins which allow you to see the glow from the stealth unit when it get's hit from frendly fire or enemy fire... a neon blue hue works best as this will allow you to see it in both lit and unlit spaces on maps-----I see this as a cheat. I got enough skills to see them without the skins

-----Don't use helicopters when the game is about to end and the enemy has no barracks/HON or has no Warfac./Airstrip... as this will result in rushing of the enemy base by helicopters whose drives now feel free to rush the base not fearing enemy units.... This is one of the dumbest things to do... the armor of all types of flying vehicles is very low and can be easily taken down by even on riflemen.... I have had many games lost due to newbs using helicopters and not strafing and moving around while shooting as well as thinking that they are invincible now that the enemy is

weakened-----No helicopters when barracks/HON is destroyed? You always needs to balance your team but the helicopters Own when there are no snipers =)TIP from me use gamevoice and IRC [August 09, 2002, 07:25: Message edited by: Demolition man]
