
Subject: c4

Posted by [Anonymous](#) on Fri, 09 Aug 2002 22:19:00 GMT

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According to your last post C4, I remember a game where I was a Nod Tech, and my team had 3 or more Mobile Arts pounding the War Fact on the map Fields. I was repairing all 3 or more as much as possible. Thats a pretty difficult task. Many times I had to choose whether to continue repairing a certain one or abandon it and finish repairing it later if it was still there. I think I did a pretty damn good job of it too. Most of the time I managed to induce a full repair while avoiding being shot at or killed, and many times, managed to keep 3 to 4 Mobile Arts present, while they attacked. I came close to death a few times, but many times someone managed to come and heal me. After an elongated battle, I did die. and all the Mobile arts were destroyed before I got a chance to get back there. But, my team still won the game. [August 10, 2002, 10:39: Message edited by: IModx1]
