
Subject: win when your losing!

Posted by [Anonymous](#) on Wed, 14 Aug 2002 01:05:00 GMT

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Yes my typing isnt always that readable, but I try my best lol. If you are using that defence against a good, well organized team then it can easily be rendered useless via a good sniper... as your super units will cost \$2000 to replace.. something you're just not gonna keep getting when your ref is down. But 9/10 times you will find the enemy continues throwing wave after wave of flame and stealth and light tanks.. Also I have noticed that quite often one of the enemies tanks manages to get stolen somehow.. probably due to someone leaving to escape into the barracks or d/c etc. Getting that often drastically tips the scales in your favour... I forgot to add in the 1st post. Keep the barracks heavily mined... all mines can be placed in the sandbag area and maybe a few where nukes are likely (e.g round the back)
