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Subject: C4 REMINDER

Posted by [Anonymous](#) on Tue, 13 Aug 2002 14:57:00 GMT

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All decent players know from experience that timed c4s do 400 points of damage. Ack, if it takes two timed plus a remote, it would stand to reason that a building has the equivalent of 1000 health, no armor. I do not doubt your knowledge of CnC inner-workings, but let's keep it simple for me and the other laymen.

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