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Subject: Fair play?

Posted by [Anonymous](#) on Wed, 18 Sep 2002 00:06:00 GMT

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quote:Originally posted by Dogg:What is it when you cross the first piece of water and shoot at the shadow looking tower of the Ref on islands, but because of unlimited missile range you tag the ref for damage???-By your own account, you would not be in your base. The MRLs exploit is firing from your own base, where you are safe and unfair. quote:What is it when you shoot the Refinery in Hourglass from behind the hill???-Infantry and vehicles alike can hit those vehicles by travelling the same distance up the hill. you are not sitting in your base are you? quote:What is it when you shoot the strip in complex???-Your list of counter-examples actually works against you and makes my point for me. All three of these examples are vehicles leaving the base and moving forward to attack. If you are not in your base, then you open yourself up to counter-attack and then we have the game going. when you park in the back of your base in ISLANDS and put duct tape on your mouse, destroy the hand, and get mvp-c'mon. Who can defend that? really.

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