
Subject: Hourglass... Unbalanced??? 18vs18

Posted by [Anonymous](#) on Wed, 04 Sep 2002 18:40:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Really this map **** me off when Im nod, Gdi can hit any of our buildings beside PP without getting hit by OB. And when they get mammys, all rushes become useless Stealth/Flame, I think this map require some fixes....what u think?
