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Subject: 56kers

Posted by [Anonymous](#) on Fri, 13 Sep 2002 06:06:00 GMT

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i'm 56k too, but i can play 32 player games (not often but sometimes i can)smooth wich means that that my modem is able to get info of 32 players. i think the problem with for example 4 players servers which lag is that they have a very low upstream. sometimes i ask in a laggy game what their connection is and they say adsl. but they forget that with many providers your upstream is 1/4 of your downstream and upstream is when you are a host very important because you have to recieve all info of 4 players(downstream) but you also have to send it to all 4 players(upstream)

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