
Subject: how do you know if someone is cheating?

Posted by [Anonymous](#) on Mon, 14 Oct 2002 13:21:00 GMT

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quote:Originally posted by KIRBY098:You know, I'm a good sniper. I get alot of kills and work hard for them. But I have found that these guys with "80 kills in 25 minutes" play on servers where the n00bs rush to thier deaths like lemmings. It's easy to kill n00bs. It's boring too. Play someone else with good skills and your 75 + kills will drroooooooppp like the IQ's of the guys who run WSE. I go mega kill n00bs when no good players are on. I like smoking losers like ursniped2 with a deadeye, when he claims to be the best and won't give up his ****ed Sakura, or leave the tunnels. He won't leave the tunnels, because the n00bs don't rush like lemmings in the field. I've said it before, and I'll say it again, TUNNEL WARS ARE NOT SNIPING. They are infantry wars with more powerful guns.While I agree that games were 70+ kills are more or less just n00bs running like lemmings, you cannot assume in a normal game however, that everyone will be sniper for your benifet. That is why ADM would get so many kills in a normal game, and get far less in a sniper only game. If everyone is just a simple GI, then sniping isn't hard. But then again, that was probably the reason sniping was introduced to the game, "To eliminate the smaller units from reaching your base". Sniper to sniper can be fun, and so can sniper games. High numbers of kills can be made in both, it depends on the skill of the person, and the usage of time given. Just remember that Renegade was not made for strictly sniper to sniper combat.
