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Subject: more mines and beacons needed?

Posted by [Anonymous](#) on Wed, 16 Oct 2002 10:10:00 GMT

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quote:Originally posted by oo00o00oo: mines do do less damage if the person backs off as it explodes but if they run right into them 3 or 4 should do it. the tunnel beacons thing.....you shouldnt even worry qbout that....people who tunnel beacon are \*\*\*!great, another person that thinks that tunnel beaconing is a bug when it isn't Anyway, numerous times I've seen a hotwire/tech run into a building with 4 mines and is still alive. They don't 'jump back' at all. [ October 16, 2002, 10:12: Message edited by: generalfox ]

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