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Subject: GDI whoops butt.

Posted by [Anonymous](#) on Sun, 03 Nov 2002 21:24:00 GMT

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I completely disagree. I think that Nod is better in so many different ways. For one they have 4 different kind of rushes. You can buggy rush, flame rush, stealth rush(tank or bh), and apc rush. The only thing the gdi can rush with is apc. Second if Nod gets sieged which might happen with it's more powerful tanks, nod can use black hands stealth and chaingun. Which eat up armor at an alarming pace. Then Nod wins by points. Also their vehicles while weaker are more mobile and you can actually dodge tanks shells. You should practice doing that. Their infantry just kicks arse and many maps give them the advantage on beaconing field is a good example of this.

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