
Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 18 Nov 2002 11:37:00 GMT

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quote:Originally posted by KIRBY098: Laser Chain Gunner, hands down. His rate fire is awesome, and fairly accurate. The damage you can deal with 2 of these characters can own the playing field for the same price of one easily smoked flame tank, or stealth tank. Mobile Artillery. When properly supported by an Engineer, these can lay down some serious firepower, and the splash damage is a nice perk. When the shells hit they cause the screen to shake of the victim, which can throw off their aim to your advantage. Artillery is rarely used as just that. They should stay back and cover the lights so they can do their damage. Character: Hotwire or Tech (because I like to use tanks whenever possible but not at the expense of base defence) Vehicle: Light Tank (because of its speed and accuracy) I agree with you on the Mobile Arty. On Field (as GDI) they're a pain in the a\$\$, but like you said they've got to have engine support.
