Subject: uhm Tatics and Strats?
Posted by Anonymous on Wed, 04 Dec 2002 23:56:00 GMT

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I \*thought\* this was tacits and strats but all I seem to see is whining and chit chat. I know (i hope) that this isnt the extent of yalls tactical thinking in reference to the game. Ok, done with the complaining - moving on. Why dont more people move in groups, or at least pairs? People seem content to buy their little tank or infantry and go solo into the field. Your chances of survival AND actually doing any good raise almost exponentially if your with someone else. Another thing, whats up with \*\*\* proxy mine placement? There are much cooler, more effective ways to place proxy c4 than just on the freaking ground. Plus if you proxy where someone can see it that may almost defeat the point. If they happen to be engie/tech they will defuse if they have the chance. But if it is hidden, ie ABOVE the door frame or on the walls of the terminal in the PP they'll just run straight into in and Bo0m - mission accomplished. Seems like a lot of really cool tactics gets passed up for the imediate satisfaction of serving self, running out into the field (alone) and getting capped - because thats so much more fun that a tactical strike, right ?!? For instance, on Under GDI can get a tech into the air if someone would ante up and take two obo hits. One to get behind hand - One to get into air then KABOOM air is gone and Nod is confused. Teamwork is the key (duh). Anyways part of what Im saying is I know you folks are smart lets see some BETTER tactics posted here not just this hush hush I'll elude to it but wont tell crap.