
Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 14:21:00 GMT

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quote:Originally posted by Deathgod:Mobius/Mendoza: I CANNOT believe someone said Mobius sucks in this thread. Mobius is like Jesus, he can't die. Unlike Jesus, he also brings massive pain and death with him to anything, be it vehicles, infantry, or buildings. Mobius can kill Stealth Tanks/Arties/MRLS/Hummers/Buggies/Orcas/Apaches/Transports in one clip. He can kill Flamers/Meds/LTs/APCs in two. 3 or 4 headshots will kill pretty much anyone with him. He kills buildings as fast as a chemwarrior from inside. There is no doubt that the mob is a good unit to use.... however he is not the best ever..... his ability to kill tanks is on the level with that with a powersuit/rave..... with one difference the range... the range of this unit makes it ineffective when trying to confront vehicles from a distance... there is no doubt that this unit can kill a substantial amount of armoured units... however..... any skilled tank driver can easily take this unit out via shooting the ground the mob is standing on.....the volt gun's tendency to make the mob a close range unit makes it lower on the list of effective ness..... you also stated that the flame trooper is 2nd most useless unit.... it range is limited..... but the fact that this unit is exceptionally good in close quarters rivals that of the chemtrooper..... also the ability for 2 of these units to take out a building with one clip prior to a c4 drop makes them invaluable on non-defense maps.....
