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Subject: Engineers Rushing Tanks

Posted by [Anonymous](#) on Thu, 16 Jan 2003 08:16:00 GMT

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If the engineer is lucky the tank will have to take 3 to 4 shots to kill him, and in the meantime, the building that the tank was pounding is is being fixed. Four shots on a building is what...around 80 points or so? Four shots killing a basic Engineer is 1 point. Good ratio if you ask me, unless you are going for kill ratio, then it is not so good.

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