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Subject: Mine problem

Posted by [Anonymous](#) on Thu, 16 Jan 2003 19:53:00 GMT

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What is the best mine layout for defending a structure? for example: 4 mines in a line? or 4 mines making a square? Let's say a hotwire walkthru the mines, which will kill her instantly? What might that be if there is a team (say 3) engines rush, when they go in one by one, which method will harm them more?

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