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Subject: On 24+ Servers, What Is Your Opening Strategy for Islands?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 07:41:00 GMT

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I always grab an engine and run through the tunnels to Hand/WF. It seems pretty futile though, because I don't think I have ever made it through. I wonder if there is a good opening strategy I could adopt. Ideas?

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