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Subject: On 24+ Servers, What Is Your Opening Strategy for Islands?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 08:27:00 GMT

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Don't bring an engy, makes it a lot easier to kill fools in the tunnels. I always start this map off the same way, by getting a rifle soldier and rushing the enemy base to see how many people I can kill. If I make it to the base I feel pretty good about the performance, and then I usually c4 the Hand.

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