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Subject: On 24+ Servers, What Is Your Opening Strategy for Islands?

Posted by [Anonymous](#) on Tue, 11 Feb 2003 17:08:00 GMT

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If starting with no money I get an basic engineer and if you can get a buddy to go with you take the long way around to enemys refinery, most people take the tunnels leaving field somewhat clear. If you get away with this good bye refinery!If starting with money say 1000+ the game can go either way, depends how smart your team is. There are so many methods but in the end it is team work. If I started Nod it would be stealth attack, if starting GDI I would Medium Tank attack.

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