
Subject: C&C_Feild...

Posted by [Anonymous](#) on Thu, 23 Jan 2003 23:21:00 GMT

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best thing for 2v2 is...if your gdi, as soon as possible get 2 meds (one defends and one hits the hand) be sure that one defends or else you will find yourself in quite a bind whenever you hear "gdi advanced guard tower under attack" trust me on this one. if you are nod...1 arty and 1 light should do the trick, just hit the wf and get as many points as you can and take a heap of a lead. If you are going to camp in the field for a while i might suggest blocking off your harvy with a humvee or a buggy.
