
Subject: LightSpeed Server Starts Players with 1000 Credits, What Do
Posted by [Anonymous](#) on Fri, 24 Jan 2003 11:27:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

start the game with 1000+ credits stinks. yes, each team can get out and attack fast, but nods advantage to their weak vvehicles is the fact they are cheaper and in 0 starting credit games nod can produce tanks sooner. i mean 6 lights rolled out in the start cant contend with 6 meds.
